

HUMAN RIGHTS DEFENDERS

PROTECT HUMAN RIGHTS

- Help Trócaire to defend the human rights of the indigenous people by raising awareness of these issues.
- Working as a team, all players must collect all four pieces of evidence.
- As one person passes through an evidence square they read the evidence out and all players record the highlighted phrase on their HRD card. Record each piece of evidence (**orange text**) on your HRD Evidence Card.

- When you pass through a Trócaire support square you collect a Trócaire Support Card. If you collect more than one you can give a card to a team mate if they are detained. There are only four to collect.
 - When all four players have reached Trócaire Office read your pieces of evidence together to the Trócaire staff so they can use it in the fight to protect human rights in Honduras.
- Download The Human Rights Defenders Components and Instructions at: trocaire.org/education/motherearth/primary



REQUIREMENTS

- Up to **four** players
- One dice for the group and one counter per player
- **Four** Human Rights Defender (HRD) Evidence Cards
- **Four** Trócaire Support Cards

**START
HERE**

BARRIERS



If you land exactly on a square with one of these symbols – jail cell/court case/security goon – you have been found snooping by logging/mining company security. You are now stopped from gathering evidence as you have been jailed by officials/brought to court/detained by security. You can only be released when a friend arrives/passes through or if you roll a six. You can also use a Trócaire Support Card to be freed or to avoid detention.