**HUMAN RIGHTS DEFENDERS**

**PROTECT HUMAN RIGHTS**
- Help Trócaire to defend the human rights of the indigenous people by raising awareness of these issues.
- Working as a team, all players must collect all four pieces of evidence.
- As one person passes through an evidence square they read the evidence out and all players record the highlighted phrase on their HRD card. Record each piece of evidence (orange text) on your HRD Evidence Card.

**Barriers**
If you land exactly on a square with one of these symbols – jail, court/court security, goon – you have been found snooping by logging/mining company security. You are now stopped from gathering evidence as you have been jailed by officials/brought to court/detained by security. You can only be released when a friend/arrives, passes through or if you roll a six. You can also use a Trócaire Support Card to be freed or to avoid detention.

**Requirements**
- Up to four players
- One dice for the group and one counter per player
- Four Human Rights Defender (HRD) Evidence Cards
- Four Trócaire Support Cards

**Start Here**

**Download The Human Rights Defenders Components and Instructions at:** trocaire.org/education/mothearth/primary

**REF: PP12**